# **Emma Y. Jiang**

eyjiang@andrew.cmu.edu | (408) 203-0487 | https://github.com/emmayjiang | https://www.linkedin.com/in/emma-jiang/

# **Education**

Carnegie Mellon University, Pittsburgh, PA 2020 – 2024

Palo Alto High School, Palo Alto, CA

2016 - 2020

Bachelor of Science in Information Systems Minor in Computer Science QPA: 3.70

Weighted GPA: 4.34

## **Relevant Coursework**

Introduction to Computer Systems (current)
Database Design and Development (current)
Great Ideas in Theoretical Computer Science

Principles of Functional Programming Principles of Imperative Computation Matrices and Linear Transformations (current) Concepts of Mathematics AP Computer Science - 5 AP Calculus BC - 5

## **Experiences**

## Research Assistant, CMU Human-Computer Interaction Institute

July 2021 - Present

- Studied ways to address the relevance constraint through conversations involving AAC users under Stephanie Valencia-Valencia
- Brainstormed website features and coded prototypes with text-to-speech and chatting features using Socket and Node.js

## Research Assistant, CMU Human-Computer Interaction Institute

January 2021 - July 2021

- Researched personal informatics to support teaching at the university level with Franceska Xhakaj and assisted with writing thesis
- Designed and implemented prototype dashboards with Figma, worked through iteration process based on feedback
- Built interview protocol, recruited participants, ran interviews, and performed thematic analysis on the data

## Producer, Programmer, and Artist, CMU Game Creation Society

August 2020 – Present

- Managed a team of a dozen programmers, assigned tasks, and followed up on progress to ensure the team was on track
- Coded environmental effects, visual effects, and environmental decals in Unreal Engine; implemented VR gameplay features in Unity
- Drew concept art for attacks and environment in Procreate, created character animations and combat animations in Maya

## Design Lead, Strategy and Scouting Lead, FIRST Robotics

August 2016 - May 2020

- Brainstormed robot designs with a team and modelled it through computer aided design in Solidworks
- Organized scouting, analyzed scouting data, and created match strategies with other teams at competitions

#### **Ecological Research, Glacier Institute, Montana**

June 2019

- Studied influx of Mountain Pine Beetle in Glacier National Park through field-based observations
- Presented a solution to the Glacier Institute to curb the beetles' decimation of over nine million acres of forest in Montana

# **Projects**

Hack CMU September 2020

- Designed a website using HTML/CSS and JavaScript to allow synchronous video watching on different devices with support for Discord

CMU x Citi Hackathon October 2020

- Analyzed trends in stock trading and used Pandas to create simple regressions to identify the occurrence of several methods of spoofing

#### **Extracurricular Activities**

## Mentor, Women in IS Peer Mentoring Program

August 2020 - Present

- Advised incoming IS freshmen girls in navigating college life and planning career and future

## **Managing Editor, The Paly Voice**

January 2018 - May 2020

- Wrote news and multimedia articles, organized in-class activities, coordinated article assignments, and inspired staff

## **Skills**

Technical Skills: C, HTML, CSS, Java, JavaScript, SQL, Python, C#, Unity, Unreal Engine, Figma, R, Solidworks

Additional Skills: Research, Project Management, Team Leadership, Communication, Creativity

Languages: English, Chinese

# **Honors**

Best Live Demo at Hack CMU 2020 California High School Communications Contest Winner in Movie Reviews 2019 Crown of the Continent Award for Ecological Conservation 2019 FIRST Robotics Award for Creativity in Design 2016 National AP Scholar 2020